

CHAPTER 9: Parks, Recreation, and Open Space Element

INTRODUCTION:

The Parks, Recreation, and Open Space Element is a comprehensive representation of the City's vision and goals for the future of the park, recreation and open space system. This planning element shall serve as an update to the 1999 Apache Junction Parks and Recreation Master Plan, and is intended to be the best reflection of the expressed preferences and needs of the community, as well as a guide for the future expansion, addition, and preservation of Apache Junction's parks and recreation programs.

The City of Apache Junction's recreational and open space assets are managed by the Parks and Recreation Department, with review and recommendation from the seven member Parks and Recreation Commission appointed by the City Council. The total area of park facilities under the Commission's direction is just over 2210 acres. These recreational assets range from the Sheep Drive Multi-Use Trail to the Multi-Generational Center located in the City Center Complex.

PURPOSE AND SCOPE:

This plan serves the following two purposes:

1. To determine if adequate facilities and programs are in place to serve the existing population; and
2. To project future improvements and programs that accommodates future growth.

This document serves as a guide for the community, decision makers, and staff far into the future. It provides the framework for the City to plan and coordinate expansion of existing facilities and a multi-use trail system throughout the community.

Coordination with the State Land Department and the Bureau of Land Management will be an integral part of the plan's success. In addition, continued coordination with Pinal County will, among other things, provide continuity with the County trail system.

The Parks and Recreation Element's goals, objectives, and strategies, along with the mapping of existing and future park sites and the trail system, are designed to build on the effort of previous park and recreation planning and identify Apache Junction as a place that emphasizes outdoor enjoyment, provides a variety of recreational activities, and connects different population groups and residential neighborhoods.

PROCESS SUMMARY:

The following outlines the chronology of public meetings regarding the Parks, Recreation, and Open Space Element (Chapter 9) of the 2010 General Plan:

Planning & Zoning Commission Meetings:

- January 26, 2010 (Discussion on Chapters 9)
- July 13, 2010 (Discussion on General Plan maps)
- August 10, 2010 (1st public hearing)
- August 24, 2010 (2nd public hearing; recommended approval of plan)

City Council Meetings:

- March 1, 2010 (Briefing on Chapter 9)
- August 17, 2010 (Briefing of draft plan)
- September 7, 2010 (Public hearing and approval of 2010 General Plan)

Park Commission Meetings:

- September 2, 2009
- October 7, 2009
- November 4, 2009
- February 3, 2010
- March 3, 2010
- June 3, 2010
- August 4, 2010 (Approved Chapter 9)

Open Houses

- April 29, 2010 (6pm to 8:30pm)
- May 6, 2010 (6pm to 8:30pm)

VISION STATEMENT:

Citizens of Apache Junction envision a widely used and multi-functional park system accessible to all residents by a network of pedestrian, equestrian, and bicycle trails linking City Community and local Regional Parks. The City places an emphasis on the development of large community parks. By expanding on existing assets and recognizing new opportunities, the City visualizes a system which emphasizes its unique character, protects the environment, and provides safe places for family oriented leisure time.

PARK AND RECREATION GUIDELINE (LEVEL OF SERVICE STANDARDS):

The City of Apache Junction has generally endorsed the nationally accepted standard ratio of six (6) developed park acres per 1,000 population. According to Apache Junction's current population of approximately 37,000, the targeted amount of developed park land is 200 acres. While, the City is well ahead of this standard in terms of overall acreage reserved for parks and open space (i.e., 2,200 acres of parkland), actual developed park land totals approximately 118 acres. The Parks and Recreation Commission, however, is addressing ways to develop more of the community's open space acreage for residents' and visitors' enjoyment.

PARK FUNDING:

Funding for parks and recreation projects comes from the City's general fund, development fees, bond issues, grants, and gifts from local citizens and businesses. Presently, the majority of park and recreation funding is allocated on an annual basis through the City's general fund. Future capital projects and funding sources are identified in the City's Capital Improvement Plan.

EXISTING PARKS/TRAILS:

This section inventories existing park sites and facilities. Map 9-1 illustrates the location of existing and future parks, Maps 9-2, 9-3, and 9-4 illustrates the location of existing and future trails/sidewalks, and Table 9-1 identifies existing amenities and future improvements to the park sites and facilities. The following describes the classification of parks in the city.

MINI PARKS

Mini parks are generally small neighborhood areas less than 2 acres in size and set aside for a children's play area (i.e., tot lot) or adult amenities that are compatible with surrounding residential uses. Mini parks in Apache Junction are generally found in planned residential subdivisions and maintained by the home owners association.

NEIGHBORHOOD PARKS

Neighborhood parks are generally two to ten acres in area, and are often associated with elementary schools or in larger planned residential subdivisions constructed and maintained by home owners associations. These parks may include basketball courts, a multi-purpose field, and a playground.

COMMUNITY PARKS

The City of Apache Junction has elected to allocate most of its resources to this classification of park. The community is able to get the “biggest bang for its buck” through the principal of economy of scale. It is more cost effective for the department to develop and maintain a few larger parks than several small ones.

Community parks are the largest, most comprehensive type of park within the parks system. These parks provide the broadest range and largest scale of activities including baseball fields, swimming pools, basketball or football fields, tennis courts, and indoor activities such as a gymnasium or racquetball courts. The following identifies and describes the City’s current community parks.

- Prospector Park: This 265-acre facility is located on BLM land north of Lost Dutchman Boulevard on Idaho Road and provides two soccer fields, four softball fields, picnic ramadas with barbeque grills, a playground and open playfield, tennis, racquetball, volleyball and basketball courts, horseshoe pits, concessions and restrooms. While this park is extensively improved, there is ample room to add recreational features.
- Superstition Shadows Park: This 23-acre site is located on AJSUD property between Desert Shadows Middle School and Apache Junction High School at 1091 W. Southern Avenue. The park provides a community aquatics center, volleyball court, play ground, tennis courts, picnic ramadas, concessions, restrooms, ball field, skate park and open playfield. Demand for this facility is high, especially in the summer months when the aquatics center draws large crowds.
- Silly Mountain Park: This 200-acre park is located on BLM land at 5203 E. 36th Ave. just north of Highway 60 on Silly Mountain Road. The park provides hikers with over 3.5 miles of trails varying from easy to difficult to hike up and around Silly Mountain offering great views of the city as well as the valley. Additionally there is an ADA accessible interpretive trail which showcases a variety of native Sonoran Desert plants.

SPECIAL USE PARKS/FACILITIES

Special use parks are oriented toward a specific theme such as a golf course, botanical garden, or archaeological preserve. These park sizes may vary greatly, but their use would remain consistent throughout the park. The following identifies and describes the City’s current special use parks.

- Multi-Generational Center: This nearly 37,000 square foot facility is located at 1035 N. Idaho Road just south of the City library. The facility offers a variety of

recreational, fitness, educational and social opportunities for patrons ranging from children and youth to activities and programs for senior adults.

- Rodeo Park: This 20-acre site is located on BLM land southeast of Prospector Park on Lost Dutchman Boulevard and is equipped with restrooms/concessions, a lighted arena and bleachers. The site is used for the annual Lost Dutchman Days Carnival and Rodeo, along with other year round events.
- Veterans Memorial Park: This 2-acre park is located on the southwest corner of the City Hall Complex at 1001 North Idaho Road and provides a gazebo and open area used for outdoor meetings, parties, and weddings.
- Little League Park: This 3-acre site is located on AJUSD property at 1700 West Broadway and provides two baseball fields and restrooms/concessions.

LINEAL PARKS/OPEN SPACE

Lineal parks are oriented towards hiking, biking, horseback riding and walking trails. The width and length of lineal parks is variable and based on the function and available space. Open space is also a vital part of the city's park system serving to protect the rural character of the community, enhance right of ways, as well as preserving native desert and providing flood protection. The City's 1993 Multi-Use Trail Master Plan was the first step in the development of a unified open space trails system plan and is intended to guide the future development of the trails system. The following identifies and describes the City's current lineal parks.

- Sheep Drive Trail System: This historically significant 1,628 acre multi-use trail surrounds the City to the north and east with a meandering system of trails for equestrian and hiking use, as well as natural environment for animals and animal observers.
- City/County Retention Basin: This 3-acre area serves as a flood water retention site in addition to providing open space and recreational activities such as picnicking.
- Ironwood Cove Retention Basin: This 1-acre site is located at the intersection of 12th Ave. and Palo Verde Drive and serves as a flood water retention area as well as open space for the neighborhood.
- Arroyo Verde Open Space Area: This 11-acre site is located Northeast of Ironwood Dr. and 16th Avenue in the Arroyo Verde residential subdivision and provides a local trail system for the neighborhood in addition to flood protection and open space.

- Renaissance Point Open Space: Located at 20th Avenue and Palo Verde Drive in the Renaissance Point subdivision, this 8-acre area provides both a local trail for the neighborhood as well as flood protection and open space and a half basketball court.
- Phelps Drive: This 3.7-acre right-of-way between Broadway Ave. and Apache Trail provides for open space as well as a walkway, sitting areas, landscaping, public art and lighting.
- Royal Palm Road: This right-of-way between Old West Highway and Southern Ave. provides a total of 2.2 acres of open space within the center median of the roadway.
- Focal Point: This 1.1 acre iconic downtown location is where Apache Trail intersects with Old West Highway.

REGIONAL PARKS

In addition to the City's many park facilities, there are a few larger, regional parks located outside the City limits that are operated by the State of Arizona or United States Forest Service. The following identifies and describes these regional parks.

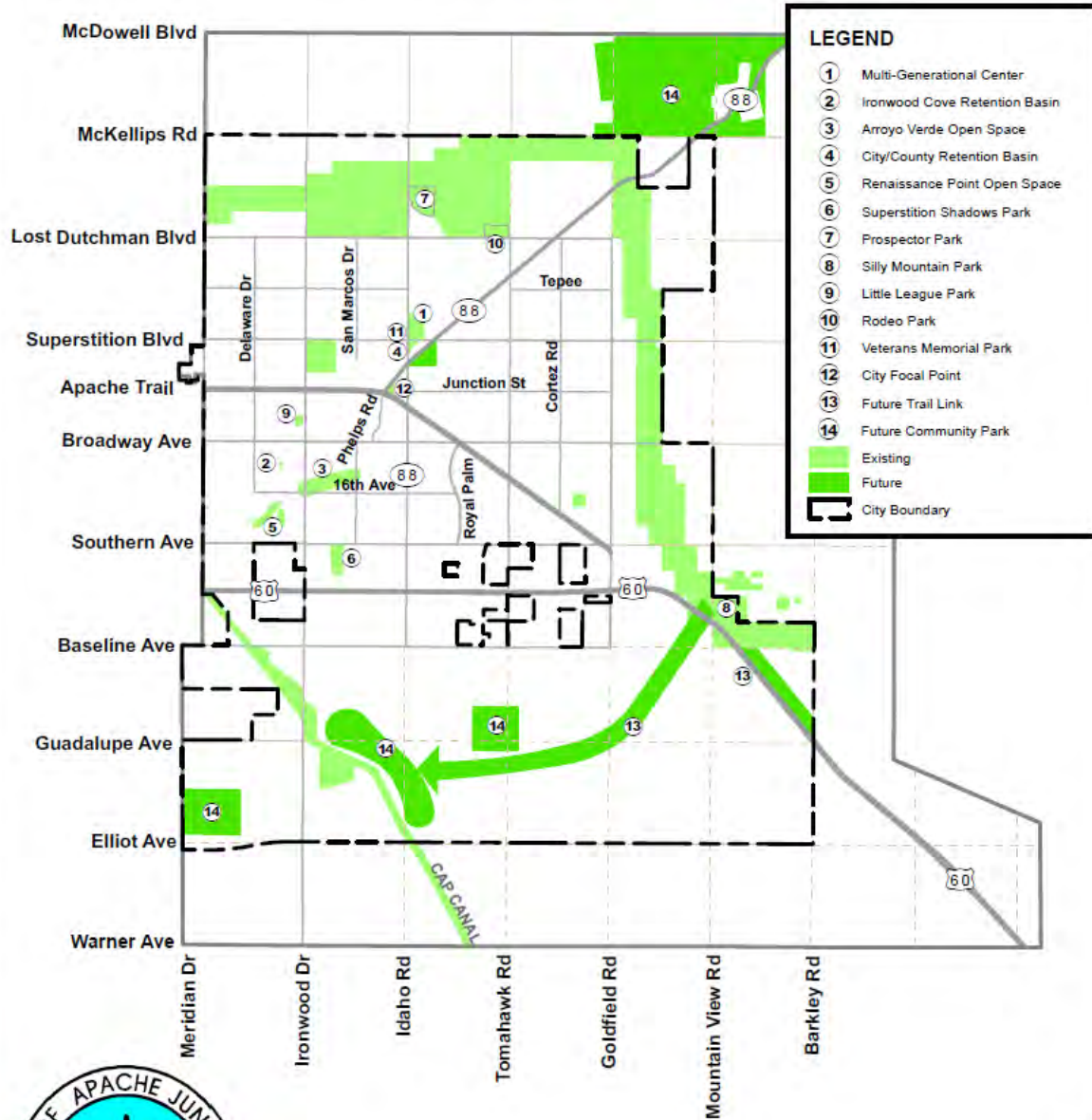
- Lost Dutchman State Park: This 300-acre park is located on BLM property northeast of the City and borders the Tonto National Forest. The park is used primarily for hiking, picnicking, and overnight camping.
- Usery Mountain Regional Park: This 3,648-acre park is located northwest of the intersection of McKellips Road and Meridian Drive at the western end of the Goldfield Mountains, adjacent to the Tonto National Forest, and offers a variety of activities such as hiking, biking, archery, camping, horseback riding, picnicking, stargazing and model airplanes.
- Tonto National Forest: This approximate 3 million-acre national forest is located north and east of the City and contains the Superstition and Goldfield Mountains, as well as six lakes that are used for recreational and hydrological purposes.

EXISTING AND FUTURE PARKS:

Map 9-1 illustrates the location of existing parks, future parks, and the multi-use trails. The trail system plan illustrates the Multi-Use Trails, which are defined as designated routes used by equestrians, bicycles, and hikers within designated city parks and open spaces. These trails are distinguished from Multi-Use Right of Way Trails, which are defined as designated routes used

by equestrians, bicycles, and hikers within or adjacent to the public road right-of-way (see Maps 5-2 and 5-3 in the 2010 General Plan).

MAP 9-1: EXISTING AND FUTURE PARKS AND OPEN SPACE



0 0.5 1 2 3 4 Miles

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Locations depicted on this map are generalized
Map Date: June 2010

PARKS, RECREATION, AND OPEN SPACE ELEMENT GOALS, OBJECTIVES, AND STRATEGIES:

The following identifies goals, objectives, and strategies to help guide future decision-making. The terms “goal,” “objective,” and “strategy” are described as follows:

Goal: A desired end or target that, if pursued over the long-term, will contribute to the attainment of the community vision.

Objective: A desired short-term end that, if accomplished in conjunction with other objectives, causes a goal to be achieved.

Strategy: A specific statement that guides decision-making.

PARKS/TRAILS/OPEN SPACE

Goal: Develop a system of parks, trails and open space to meet the recreational needs of Apache Junction residents and visitors.

Objectives and Strategies:

- Promote the parks, trails and open space system as a quality of life asset to attract new employers, residents and visitors to the community.
- Encourage and facilitate public participation in planning and expanding the park system.
- Evaluate the parks and open space development fee annually and adjust as needed based on impact from users. Consider implementing a new trails fee.
- Identify and secure additional funding assistance from public agencies and private sources to expand the park system.
- Include priority park system expansion projects and maintenance programs in the City’s annual budget and Capital Improvement Program.
- Coordinate with developers to incorporate potential sites for parks, trails, open space and other recreational facilities in their development master plans.

- Continue to require residential developers to construct neighborhood parks and place operation and maintenance responsibilities on homeowner associations.
- Coordinate with other public and private groups to promote joint acquisition, use and public/private participation in the development of new parks and recreational facilities.
- Promote joint development and use of facilities by the City and schools serving the community.
- Develop programs to further enhance the safety and security of the park system. Expansion of the park ranger function and creation of a “park watch” program are examples.

Goal: Continue to emphasize the development of large community parks, special use facilities and a linear network of trails as priorities of the park system.

Community Parks Objectives and Strategies:

- Expand development of existing Prospector, Silly Mountain and Superstition Shadows Parks in accordance with master site plan.
- Acquire, plan and develop additional community parks south of US 60.
- Pursue obtaining “patent” from the Bureau of Land Management on Prospector, Silly Mountain Park, and perhaps Lost Dutchman State Park.

Special Use Facilities Objectives and Strategies:

- Expand development of the Rodeo Park/Event center in accordance with master site plan and consider obtaining “patent” on the property.
- Update the intergovernmental agreement with the Apache Junction School District to increase usability of community facilities and enhance the operations of the jointly developed Superstition Shadows Park and the Little League Baseball Complex.
- Identify opportunities to light school athletic fields for increased community use.
- Maintain an area in honor of war veterans as part of the City Hall Campus.

- Plan and construct an additional aquatics facility and consider incorporating “spray grounds” into existing and new sites.
- Consider BMX facilities and off-leash areas (dog park).
- Plan and construct an additional indoor recreational facility.
- Determine feasibility of establishing an archaeological park on identified sites.
- Plan and develop a sports complex as part of the Siphon Draw retention area.
- Plan for transitioning existing landfill into a recreational resource.
- Pursue acquisition of vacant county land (Idaho/SR88) to create a downtown event venue.
- Plan and construct a Parks and Recreation Administration facility per the City Campus master plan.

Trails/Open Space Objectives and Strategies

- Continue to develop Sheep Drive Trail in accordance with the master site plan and incorporate historic trails (Apache Trail and Goldfield-Florence Wagon Road) in the project.
- Develop a city wide trails master plan for pedestrian, equestrian and bicycle use to ensure local access and regional connectivity.
- Implementation of the equestrian and bicycle system trail system plan should be accomplished through meetings with the Park and Recreation Commission, Planning and Zoning Commission, and City Council.
- Planning for implementation of the trail system plan should be accomplished through joint meetings with staff from the Public Works Department, Parks and Recreation Department, and Development Services Department.
- Utilize utility corridors, arroyos, canals and development requirements; create a trail system south of US 60 which links to existing trails.
- Plan and acquire open space as proposed by the 2004 Open Space Task Force.

- Strengthen development guidelines to increase the amount of open space in new developments.
- Continue partnering efforts with local land management organizations in the preservation of open space.
- Continue to enhance landscaping in public-right-of-ways beginning with the Apache Trail median.

RECREATION

Goal: Take leadership responsibility for executing a diverse, comprehensive recreation program to serve varied interests of Apache Junction.

Objectives and Strategies:

- Expand the numbers of community “special events” offered on weekends and holidays to provide affordable family activities close to home.
- Increase the number of “special interest” and “leisure learning” activities in art, music, and dance.
- Advance the adult and youth “sports” program to meet community needs.
- Expand “after school” and “summer” programs to provide school aged children constructive activities in a safe environment.
- Enhance “outdoor recreation” opportunities through program offerings and partnerships with outdoor recreation providers in the area.
- Continue to develop the “aquatics” program emphasizing learn-to-swim lessons, water exercise classes, competitive opportunities and open swim times.
- Maximize the use of the Multi-Generational Center through fitness opportunities, leisure education classes, special events and facility reservations.
- Develop and promote programs that are inclusive in nature and continue to accommodate individuals with special needs.
- Maximize the public use of facilities through improved marketing and customer oriented reservation process.

- Improve the program registration process by utilizing on-line and telephonic technology.

Goal: Promote partnering among private sponsors, public institution, non-profit agencies and community volunteers.

- Encourage private sector participation in local recreation by developing sponsorship opportunities.
- Support and assist youth serving non-profit organizations (e.g., Little League and 4H) to ensure their success in the community.
- Encourage and foster community volunteerism by providing volunteer opportunities to youth and adults in the delivery of recreation services.
- Facilitate public participation in planning and evaluating the recreation program and adjust to meet the changing needs.

TABLE 9-1: EXISTING PARK FACILITIES

FACILITY LOCATION	AMENITIES	SIZE	FUTURE PLANS
SHEEP DRIVE TRAIL (MULTI-USE TRAIL) <i>North & East City edges N. OF Lost Dutchman Blvd. & East of Goldfield Rd.</i>	<i>Undeveloped equestrian and hiking trails and open space</i>	1628 Ac.	<i>Signage, landscaping, rest areas, trail enhancement</i>
PROSPECTOR PARK <i>3015 N Idaho Rd.</i>	<i>Four soft ball fields, fourteen picnic ramadas, two restrooms, one concessions building, two multi-purpose fields, two playgrounds, four racquetball courts, two basketball courts, three tennis courts & three volleyball courts</i>	265 Ac.	<i>Continue with approved master plan</i>
SILLY MOUNTAIN PARK <i>5203 E. 36th Ave. (North of Highway 60 on Silly Mountain Road)</i>	<i>Interpretive trail, hiking trails and open space</i>	200 Ac.	<i>Continue with approved master plan</i>
CITY HALL <i>300 E. Superstition Blvd.</i>	<i>Landscaping, sitting areas, open space & stables</i>	31.1 Ac.	<i>Continue with approved master plan</i>
SUPERSTITION SHADOWS PARK <i>1091 W Southern Ave.</i>	<i>2 swimming pools, 1 concessions building, 2 restrooms, plaza area, skate park, 6 tennis courts, baseball field, multi-purpose field, open play turf area, playground and 8 picnic ramadas</i>	23 Ac.	<i>Continue with approved master plan</i>
RODEO PARK <i>1590 E Lost Dutchman</i>	<i>Lighted arena, bleachers and restrooms/concessions building</i>	20 Ac.	<i>Continue with approved master plan</i>
LITTLE LEAGUE PARK <i>1700 W Broadway</i>	<i>Two ball fields, restrooms/concessions</i>	3 Ac.	<i>Fully improved</i>
CITY HALL COMPLEX PARK <i>1001 N. Idaho Rd.</i>	<i>Picnic ramada, three shuffleboard courts, two horseshoe courts, playground & open turf play area</i>	2.5 Ac.	<i>Fully improved</i>
VETERANS MEMORIAL PARK <i>1001 N Idaho Rd.</i>	<i>Gazebo, open turf play area, plaza</i>	2 Ac.	<i>Security lighting, landscaping, benches</i>
MULTI-GENERATIONAL RECREATION CENTER <i>1035 N Idaho Rd.</i>	<i>Gymnasium, dance room, game room, fitness area, indoor track, multi-purpose room, class rooms, kitchen, climbing wall, restrooms & senior center</i>	<i>Bldg. 36,850 square ft; Site 4.4 Ac.</i>	<i>Fully improved</i>
CITY / COUNTY RETENTION BASIN <i>Southeast corner of Idaho Rd. & Superstition Blvd.</i>	<i>Picnic tables</i>	3 Ac.	<i>Fully improved</i>
FOCAL POINT <i>240 W. Apache Trail (Northeast corner</i>	<i>Public art, landscaping and open space</i>	1.1 Ac.	<i>Continue with approved master plan</i>

FACILITY LOCATION	AMENITIES	SIZE	FUTURE PLANS
PHELPS DRIVE Phelps Drive between Broadway and Apache Trail	<i>Walkways, sitting areas, lighting landscaping, public art and drainage channel</i>	3.7 Ac.	<i>Plaza area, public art and landscaping</i>
ROYAL PALM ROAD Royal Palm Road between Old West Highway and Southern Avenue	<i>Center median landscaped area</i>	2.2 Ac.	<i>Additional landscaping</i>
ARROYO VERDE OPEN SPACE AREA Arroyo Verde Subdivision (N.E. of Ironwood Dr. & 16 th Ave.)	<i>Trails, open space</i>	11 Ac.	<i>Fully improved</i>
RENAISSANCE POINT OPEN SPACE Renaissance Point Subdivision (20 th Ave. & Palo Verde Dr.)	<i>Open turf area, basketball half court, trails</i>	8 Ac.	<i>Fully improved</i>
IRONWOOD COVE RETENTION BASIN Ironwood Cove Subdivision (12 Ave. & Palo Verde Dr.)	<i>Open space</i>	1 Ac.	<i>Fully improved</i>
S.R. 88 TRAFFIC ISLANDS Intersection of S.R. 88 & Idaho Rd.	<i>Landscaping, traffic control</i>	.6 Ac.	<i>Fully improved</i>

PARKS, RECREATION, AND OPEN SPACE IMPLEMENTATION PLAN

The Implementation Plan for the Park, Recreation, and Open Space Element establishes specific measures that will lead to plan achievement. The intent of the Implementation Plan is to organize implementation activities derived from the Goals, Objectives and Policies and prioritize them for timely completion. Table 9-2 reflects and implementation schedule that contains a series of implementation tasks that have been organized by time frame.

TABLE 9-2: PARK AND RECREATION IMPLEMENTATION PLAN

Description	Short Term (1-5 Years)	Mid-Term (6-9 Years)	Long Term (10+ Years)
COMMUNITY PARKS	Expand on facilities at Prospector Park per Master Plan.	Expand on facilities at Prospector Park per Master Plan.	Expand on facilities at Prospector Park per Master Plan.
	Initiate Development of Silly Mountain Park.	Expand on facilities at Silly Mountain Park.	Expand on facilities at Silly Mountain Park.
	Update the master plan for Superstition Shadows Park.	Complete improvements of Superstition Shadows Park per Master Plan.	
	Develop the master plan for the community park(s) within Portalis.	Implement the community park(s) according to the master plan.	Implement the community park(s) according to the master plan.
	Develop a master plan for Siphon Draw Park	Develop the site in accordance with the master plan	Develop the site in accordance with the master plan
TRAILS & OPEN SPACE	Update the Sheep Drive Trail Master Plan and incorporate historical trails.	Develop and manage trail system in accordance with Master Plan.	Continue to develop and expand trail system.
	Strengthen development guidelines to increase open space.	Strengthen development guidelines to increase open space.	Strengthen development guidelines to increase open space.
	Create a city wide non-motorized trails plan.	Implement and develop the non-motorized trail plan.	Implement and develop the non-motorized trail plan.
	Advance the open space plan proposed North of US 60.	Advance the open space plan proposed North of US 60.	Advance the open space plan proposed North of US 60.
	Pursue partnerships with local land management organizations to preserve open space.	Pursue partnerships with local land management organizations to preserve open space.	Pursue partnerships with local land management organizations to preserve open space.
	Participate in Portalis & Superstition Vistas planning to ensure adequate open space and trails resources.	Advance the approved trails & open space plan.	Advance the approved trails & open space plan.
	Develop master landscaping plans and maintenance responsibilities for Apache Trail Median and Focal Point.	Implement the plans and maintenance responsibilities.	Implement the plans and maintenance responsibilities.

Description	Short Term (1-5 Years)	Mid-Term (6-9 Years)	Long Term (10+ Years)
SPECIAL USE FACILITIES	Initiate planning for second aquatic center.	Construct an additional aquatic center.	Plan for a third aquatic center.
	Expand on facilities at Rodeo Park/Event Center per Master Plan.	Expand on facilities at Rodeo Park/Event Center per Master Plan.	Expand on facilities at Rodeo Park/Event Center per Master Plan.
	Pursue acquisition of vacant county land (Idaho Rd. & Highway 88) for future recreational use.	Develop a master plan.	Improve the site in accordance with the master plan.
	Participate in Portalis & Superstition Vistas planning to ensure adequate special use facilities resources.	Advance the approved special use facilities plan.	Advance the approved special use facilities plan.
	Identify the opportunities to increase the usability of school facilities for community use (i.e. lighting of ballfields).	Implement those opportunities identified.	Implement those opportunities identified.
SPECIAL USE FACILITIES	Plan for continued development of City Campus, including new Parks & Recreation administrative building.	Construct new administrative building.	Expand on facilities per Master Plan.
	Address issues with archaeological sites and BLM leases.	Determine feasibility of archaeological park.	
		Plan for transitioning landfill to recreation opportunity.	Initiate development of landfill site.
	Plan for the addition of a BMX facility.	Complete the addition of a BMX facility.	
	Complete the addition of off-leash facility at Prospector Park.		
		Initiate planning for second skate park.	Construct second skate park.
		Initiate planning for second multi-generational facility.	Construct second multi-generational facility.
	Initiate planning of sprayground/splashpad.	Construct sprayground/splashpad.	
NEIGHBORHOOD/MINI-PARKS	Participate in Portalis & Superstition Vistas planning to ensure adequate neighborhood/mini-park resources.	Advance the approved neighborhood/mini-park plan.	Advance the approved neighborhood/mini-park plan.
	Strengthen development guidelines to expand recreation opportunities in new developments.	Strengthen development guidelines to expand recreation opportunities in new developments.	Strengthen development guidelines to expand recreation opportunities in new developments.
	Maintain the practice of neighborhood amenities being constructed by developers.	Maintain the practice of neighborhood amenities being constructed by developers.	Maintain the practice of neighborhood amenities being constructed by developers.

Description	Short Term (1-5 Years)	Mid-Term (6-9 Years)	Long Term (10+ Years)
NEIGHBORHOOD/MINI-PARKS	Maintain the practice of neighborhood amenities being maintained by home owners associations.	Maintain the practice of neighborhood amenities being maintained by home owners associations.	Maintain the practice of neighborhood amenities being maintained by home owners associations.
FUNDING	Evaluate the parks and open space development impact fees annually.	Evaluate the parks and open space development impact fees annually.	Evaluate the parks and open space development impact fees annually.
	Identify and secure funding assistance from public/private sources to expand the park system	Identify and secure funding assistance from public/private sources to expand the park system	Identify and secure funding assistance from public/private sources to expand the park system
	Coordinate with other public/private groups to promote joint acquisition and development of new recreational facilities.	Coordinate with other public/private groups to promote joint acquisition and development of new recreational facilities.	Coordinate with other public/private groups to promote joint acquisition and development of new recreational facilities.
	Include priority park expansion projects in the City's annual budget and Capital Improvement Program.	Include priority park expansion projects in the City's annual budget and Capital Improvement Program.	Include priority park expansion projects in the City's annual budget and Capital Improvement Program.